

# Guaranteed integration on Lie groups

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## Outline

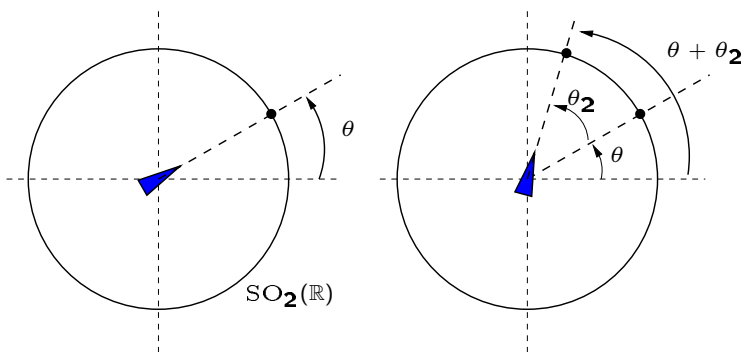
- ① Lie group.
- ② Differential equations on Lie group.
- ③ Guaranteed exponential operator.
- ④ Examples.

# Lie groups

A Lie group is a *smooth manifold with a group structure*.

A Lie groups can represent simultaneously the state of a system (as an element of the manifold) and the transformation from one state to another (with the group operation).

E.g.,  $SO(2)$  (2D rotations). An element can represent the heading of a car, or the rotation from a heading to another one.

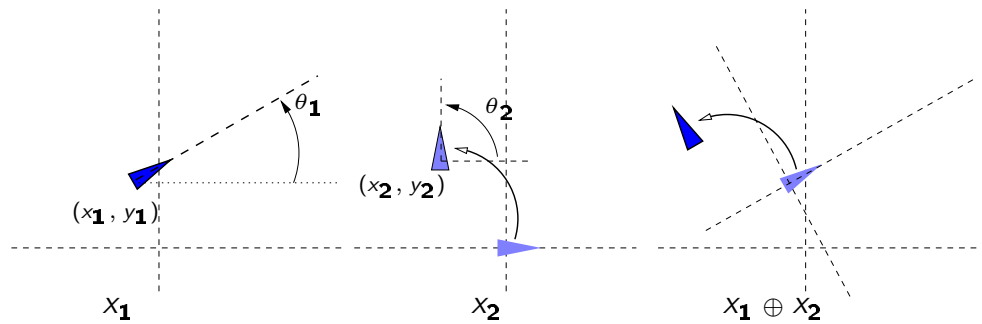


Matrix representation:

$$\begin{aligned} \theta &\mapsto R_\theta = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \\ \theta_1 + \theta_2 &\mapsto R_{\theta_1} \cdot R_{\theta_2} \end{aligned}$$

## Example: SE(2)

SE(2)( $\mathbb{R}$ ) combines rotations and translations on a plane.



Matrix representation:

$$X \mapsto M = \begin{pmatrix} \cos \theta & -\sin \theta & x \\ \sin \theta & \cos \theta & y \\ 0 & 0 & 1 \end{pmatrix}$$

$$X_1 \oplus X_2 \mapsto M_1 \cdot M_2 = \begin{pmatrix} \cos(\theta_1 + \theta_2) & -\sin(\theta_1 + \theta_2) & x_1 + x_2 \cos \theta_1 - y_2 \sin \theta_1 \\ \sin(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) & y_1 + x_2 \sin \theta_1 + y_2 \cos \theta_1 \\ 0 & 0 & 1 \end{pmatrix}$$

As a transformation,  $x$  and  $y$  represents the translation *w.r.t. the current heading* ( $x$  = forward,  $y$  = on the side). Note that  $M_1 M_2 \neq M_2 M_1$ , thus  $X_1 \oplus X_2 \neq X_2 \oplus X_1$ .

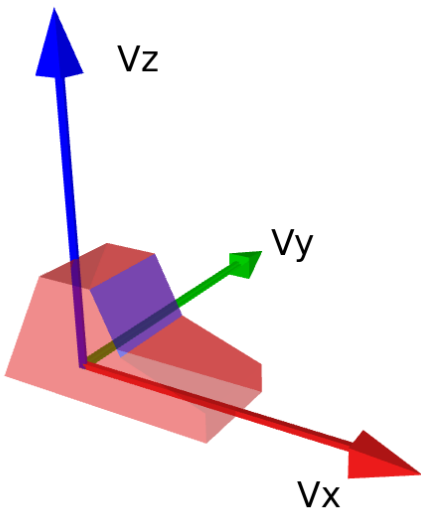
## Example: $SO(3)$

The group of 3D rotations (or the 3D orientation of a solid) can also be represented as a  $3 \times 3$  matrix.

Matrix representation:

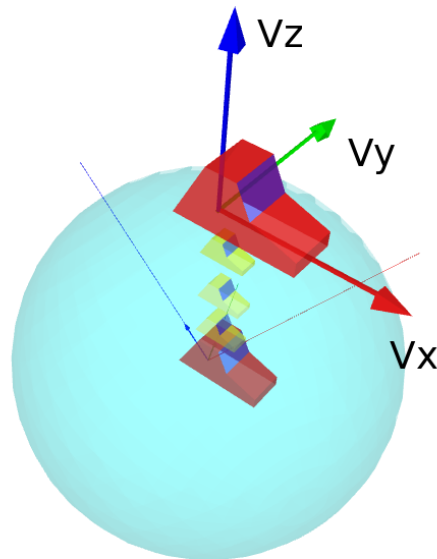
$$R \leftrightarrow M = (V_x \ V_y \ V_z)$$

$M$  is a rotation matrix:  $MM^T = Id$  (and  $\det(M) = 1$ ). This constraint translates into 6 independent equalities on the components of  $V_x$ ,  $V_y$  and  $V_z$ . Hence  $SO(3)$  is a manifold of dimension 3.



## Graphical representation of $SO(3)$

We can also represent an element of  $SO_3$  as the position and the heading of a car on a sphere:  $V_z$  is orthogonal to the surface of the sphere and  $V_x$  points forward.



For a sphere of radius  $r$ , the position of the car is  $rV_z$ .

## Lie algebra

As a group, a Lie group always has a neutral element  $\text{Id}$ .

The *Lie algebra*  $\mathfrak{g}$  associated to a Lie group  $G$  is the space tangent to  $G$  at the point  $\text{Id}$ . It has the same dimension as  $G$ .

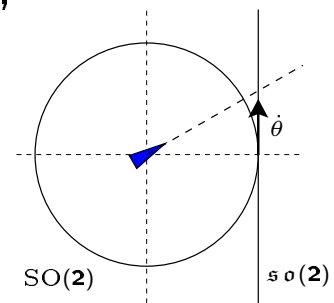
Example: for  $\text{SO}(2)$ , with  $R = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$ ,  
time differentiation of  $R$  gives:

$$\dot{R} = \begin{pmatrix} -\dot{\theta} \sin \theta & -\dot{\theta} \cos \theta \\ \dot{\theta} \cos \theta & -\dot{\theta} \sin \theta \end{pmatrix}$$

which, near  $\text{Id}$  ( $\theta = 0$ ):

$$\dot{R} = \begin{pmatrix} 0 & -\dot{\theta} \\ \dot{\theta} & 0 \end{pmatrix} = \dot{\theta} \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$

The Lie algebra is  $\mathfrak{so}(2) = \mathbb{R}$ , and  $\dot{R}$  represents the matrix representation of  $\theta$ . We denote this representation  $\hat{\theta}$ .



## Lie algebra for SE(2)

By extension, the Lie algebra describes the space tangent to  $G$  at any point of the manifold: let  $A \in G$  and  $\tau \in \mathfrak{g}$ , then  $A\tau^\wedge$  is tangent to  $G$  at  $A$ .

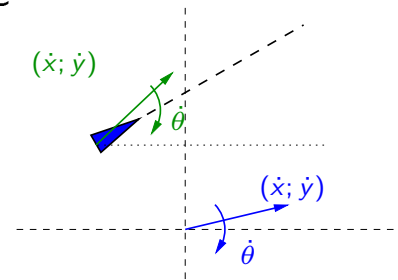
### Example for SE(2)

An element of  $\mathfrak{se}(2)$  is a vector  $(\dot{x} \ \dot{y} \ \dot{\theta})$  :

$$\dot{R} = \begin{pmatrix} 0 & -\dot{\theta} & \dot{x} \\ \dot{\theta} & 0 & \dot{y} \\ 0 & 0 & 0 \end{pmatrix} = (\dot{x} \ \dot{y} \ \dot{\theta})^\wedge$$

Let  $R_0 = R(t_0)$ . Then  $\dot{R}(t_0) = R_0 \tau^\wedge$  with  $\tau^\wedge$  the differentiation of  $t \mapsto R_0^{-1}R(t)$  at  $t_0$ . Then:

- $\dot{x}$  is the speed component relative to the current heading;
- $\dot{y}$  the speed component orthogonal to the current heading;
- $\dot{\theta}$  the angular speed.





## Lie algebra for $SO(3)$

Let  $M \in SO(3)$ . From  $MM^T = \text{Id}$ , we get  $\dot{M}M^T + M\dot{M}^T = 0$ . Thus  $\dot{M}M^T$  is skew-symmetric, and when  $M = \text{Id}$ :

### $\mathfrak{so}(3)$

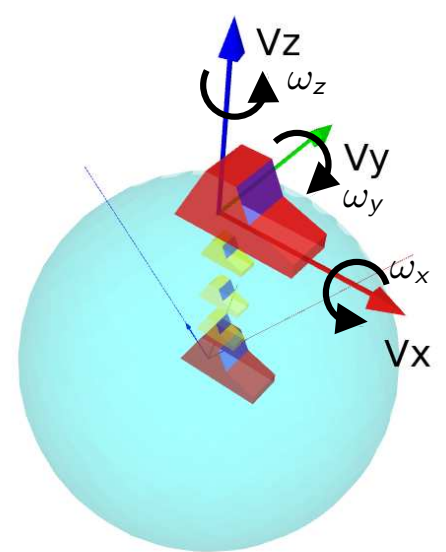
The Lie algebra  $\mathfrak{so}(3)$  is the space of  $3 \times 3$  skew-symmetric matrices.

$$\dot{M} = \begin{pmatrix} 0 & -\omega_z & \omega_y \\ \omega_z & 0 & -\omega_x \\ -\omega_y & \omega_x & 0 \end{pmatrix}$$

$\omega = (\omega_x, \omega_y, \omega_z)$  is the vector of angular velocity in local coordinates.

On the sphere:

- $\omega_y > 0$  represents the car moving forward;
- $\omega_z > 0$  represents the car turning left;
- $\omega_x > 0$  represents the car “sliding” to the right.



## Differential equation

A differential equation on a Lie group  $G$  (with the Lie algebra  $\mathfrak{g}$ ) is of the form:

$$\dot{R}(t) = f(R, t) \quad R(t_0) = R_0$$

with  $f : G \times \mathbb{R} \rightarrow \mathfrak{g}$ .

Hence, at each instant  $t$ :

$$\begin{aligned} R(t + dt) &= R(t) + R(t) f(R(t), t)^\wedge dt \\ &= R(t) (\text{Id} + f(R(t), t)^\wedge dt) \end{aligned}$$

Constant case:  $\dot{R}(t) = \mathbf{v}$

When  $f(R, t) = \mathbf{v}$  is constant, we have:

$$R(1) = R(0) \lim_{dt \rightarrow 0} \prod_1^{1/dt} (\text{Id} + \mathbf{v}^\wedge dt)$$

Then:

$$R(1) = R(0) \sum_{n \geq 0} \frac{(\mathbf{v}^\wedge)^n}{n!} = R(0) e^{\mathbf{v}^\wedge}$$

and more generally,

$$R(t) = R(t_0) e^{(t-t_0)\mathbf{v}^\wedge}$$

## Case $\dot{R}(t) = f(t)$

Two equivalent “product integral” equations:

$$\begin{aligned} R(t) &= R(t_0) (\text{Id} + f(t_0 + d\tau)d\tau)(\text{Id} + f(t_0 + 2d\tau)d\tau) \dots \\ &= R(t_0) (1 + f(\tau)d\tau) \prod_0^t \end{aligned}$$

$$\text{or } R(t) = R(t_0) e^{f(\tau)d\tau} \prod_0^t$$

- these are “right-product integrals” (symbol  $\prod_0^t$  at the *right* of the expression);
- the second expression is uncommon, but its discrete approximation converges faster than the first one.

A classical (not guaranteed) approximation of  $R(t)$  with  $N$  steps is therefore (with  $\delta t = (t - t_0)/N$ ):

$$R(t) = R(t_0) e^{\frac{f(t_0)}{N}} e^{\frac{f(t_0+\delta t)}{N}} \dots e^{\frac{f(t)}{N}}$$

## Example

In  $SE_2$ , let's consider, with  $t \in [0, 1]$ :

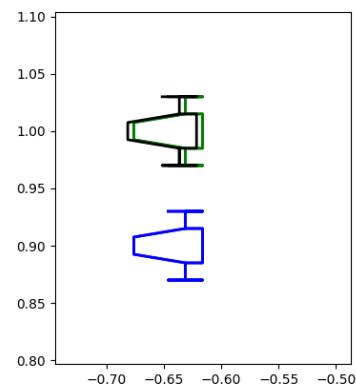
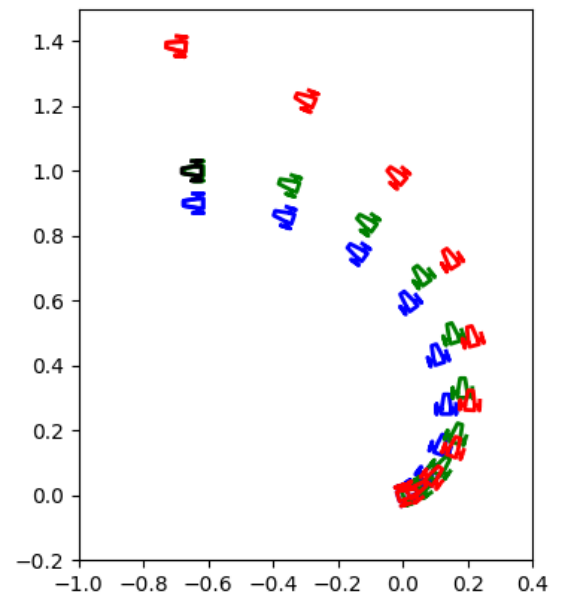
$$f(t) = \begin{pmatrix} 0 & -\pi & \pi t \\ \pi & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

and  $R(0) = \text{Id}$ .

$$R(1) = e^{\int_0^1 f(t) dt} = \begin{pmatrix} -1 & 0 & -2/\pi \\ 0 & -1 & 1 \\ 0 & 0 & 0 \end{pmatrix}$$

Red: “basic” Euler ( $\text{Id} + f(t)\delta t$ ) ; blue : “exponential” Euler ( $e^{f(t)\delta t}$ ) ; green : with midpoint ( $e^{f(t+\delta t/2)\delta t}$ ). Black : exact final position.

Despite  $f$  being affine, using the midpoint does not give an exact result.



## Issue with product of exponential

### Classical result

Let  $f : [0, 1] \rightarrow \mathbb{R}^n$  continuous, such that  $f([0, 1]) \subseteq [B]$ . Then:

$$\int_0^1 f(t) dt \in [B]$$

This result enables to replace  $f$  by a (convex) over-approximation of its image to get a guaranteed integration.

However, in the general case:

$$e^{\int_{t_0}^{t_1} f(t) dt} \neq e^{\int_0^1 f(t) dt}$$

and

$$e^{\int_{t_0}^{t_1} f(t) dt} \notin \{e^v \mid v \in [B]\}$$



## Guaranteed exponential operator

The issue stems from the fact that in general,  $e^A e^B \neq e^{A+B}$  (thus from  $AB \neq BA$ ).

### Exponential operator for integration

Let  $[B]$  a box. We define  $\exp([B])$  (not equal to  $e^{[B]}$ ) as:

$$\exp([B]) = \left\{ e^{\int_0^1 f(t) dt} \mid f : [0, 1] \rightarrow [B] \right\}$$

Note: in this definition, the side of the product does not matter:

$$\exp([B]) = \left\{ \prod_0^1 e^{f(t) dt} \mid \dots \right\}$$



## Example

With

$$[B] = \begin{pmatrix} 0 & \pi & [0, \pi] \\ -\pi & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

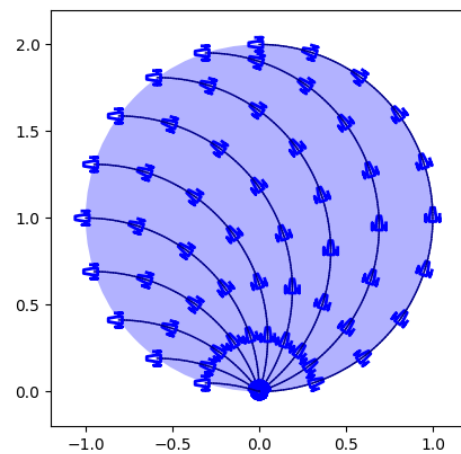
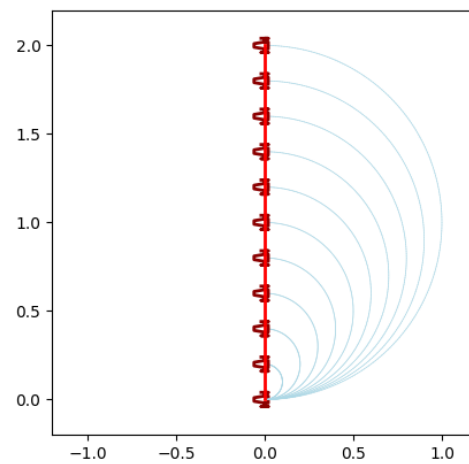
$e^{[B]}$  is in red,  $\exp([B])$  in blue.

$$e^{[B]} = \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & [0, 2] \\ 0 & 0 & 1 \end{pmatrix}$$

$$\exp([B]) = \begin{pmatrix} 1 & 0 & x \\ 0 & 1 & y \\ 0 & 0 & 1 \end{pmatrix}$$

s.t.

$$x^2 + (y - 1)^2 \leq 1$$



## Guaranteed exponential operator

Main result:

$$\exp([B]) \subseteq Id + [B] + \frac{[[B][B]]}{2!} + \frac{[[B][B][B]]}{6!} + \dots$$

Let's precise that:

- $[B][B] = \{B_1 B_2 \mid B_1 \in [B], B_2 \in [B]\} \neq [B]^2$
- we must use the convex hull (box) after the computation of products;
- factorisations (Horner's scheme) are not possible.

## Justification, error term

Justification: let's consider  $e^{U/2}e^{V/2}$  with  $U, V \in [B]$ .

$$e^{U/2}e^{V/2} = Id + \left(\frac{U}{2} + \frac{V}{2}\right) + \frac{1}{2} \left(\frac{U^2}{4} + \frac{UV}{2} + \frac{V^2}{4}\right) + \dots$$

Second-order term  $\left(\frac{U^2}{4} + \frac{UV}{2} + \frac{V^2}{4}\right)$  is in the convex hull of  $U^2$ ,  $UV$  and  $V^2$ , thus in the convex hull of  $[B][B]$ . Similar result can be shown on higher-order terms.

The error term is similar to the error term for  $e^{[B]}$ :

$$\exp([B]) \subseteq \sum_{k=0}^N \dots + E_N$$

with

$$E_N = \frac{\|[B]^{N+1}\|_{\infty}^{N+1}}{(N+1)! \left(1 - \frac{\|B\|_{\infty}}{N+2}\right)} \text{mat}_{n,n}([-1, 1])$$

## Scaling and squaring

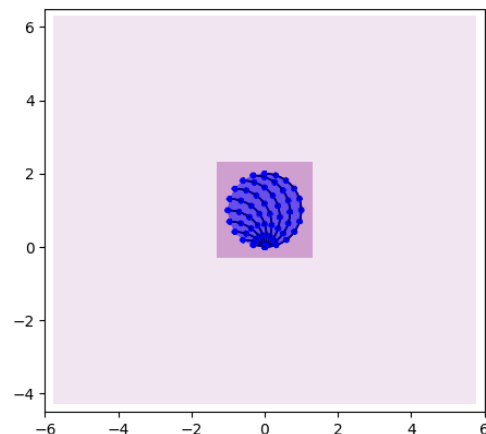
Quite easily:

$$\exp([B]) \subseteq \exp\left(\frac{1}{2}[B]\right) \cdot \exp\left(\frac{1}{2}[B]\right)$$

This equation can be used when  $\|B\|_\infty$  is too large.

Light purple: 30 iterations, without scaling and squaring.

Dark purple: using scaling and squaring.  
Since the matrix is quite large, the precision is limited.



## State representation and contraction

Note: from now on, we consider  $[B]$  to have a small radius.

Given  $[B] = C + [R]$  (with  $[R]$  centered around 0), we express  $\exp([B])$  as:

$$\exp([B]) \subseteq [M][e^C]$$

where  $[e^C]$  is quasi-punctual. Then  $[M]$  is a small box around Id.

- this can be done by computing  $[M] = [e^C]^{-1}\exp([B])$  (other approaches did not give any improvement), and  $[e^C]^{-1} = [e^C]^T$  in  $SO(3)$ ;
- since  $[M]$  represents a set of Lie group elements, we can contract it accordingly (contraction around Id works fairly well).

## Several-steps guaranteed integration

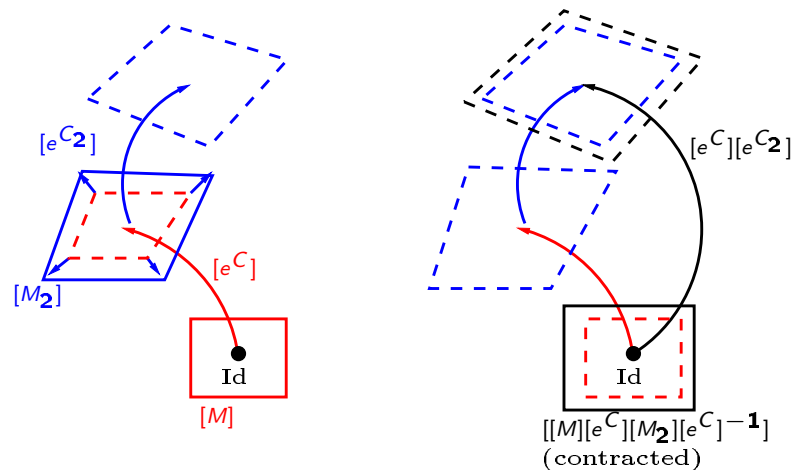
We keep this representation  $[M][e^C]$  with  $[e^C]$  punctual, and  $[M]$  “small” around Id during the whole integration:

At each step, we approximate  $\exp([B])$  as  $[M_2][e^{C_2}]$ . Then we use:

$$[M][e^C][M_2][e^{C_2}] \subseteq ([M][e^C][M_2][e^C]^{-1})[e^C][e^{C_2}]$$

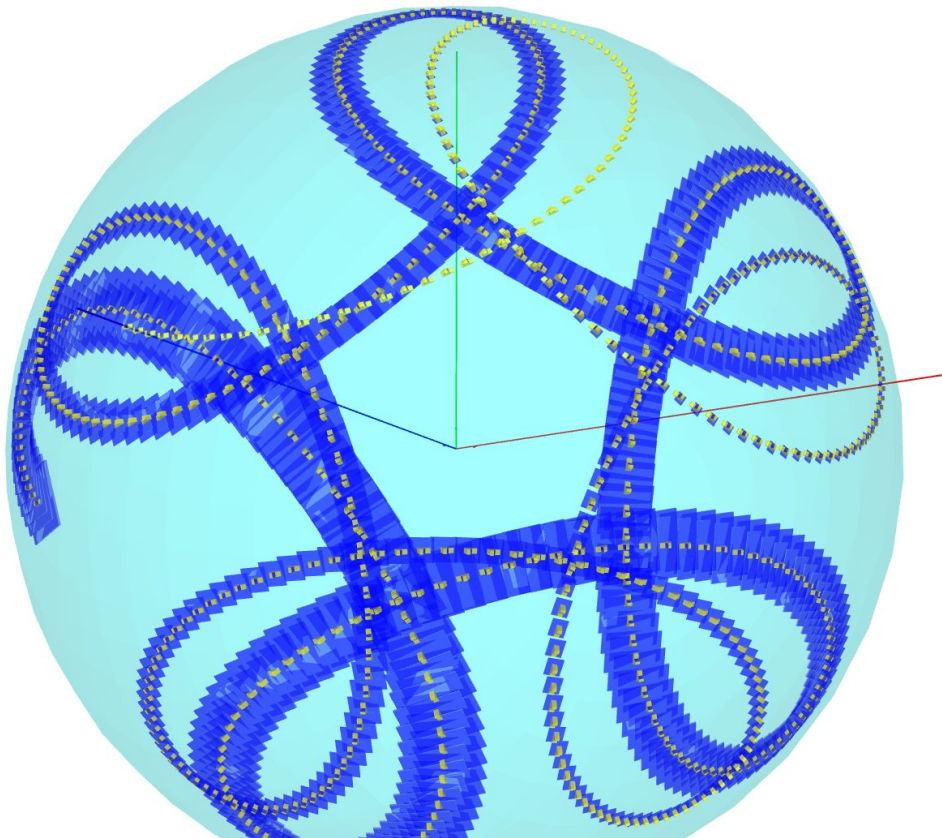
Thus  $[M'] = [[M]([e^C][M_2][e^C]^{-1})]$  (contracted) and  $[e^{C'}] = [e^C][e^{C_2}]$ .

- avoid the cumulated uncertainties ( $[M]$ ) to “explode” by rotation;
- works better with  $[M] - \text{Id}$  (similarly,  $[e^C][M_2][e^C]^{-1}$  is computed as  $\text{Id} + [e^C]([M_2] - \text{Id})[e^C]^{-1}$ ).



## Application

“Guaranteed” integration of gyro data: for each temporal step  $[t_0, t_1]$ , we consider  $f$  varying inside a box.



## Discussion

We can also describe the problem as a 9-dimensional differential equation/inclusion ( $X \in \mathbb{R}^9$ ):

$$\dot{X} = A(t) \cdot X$$

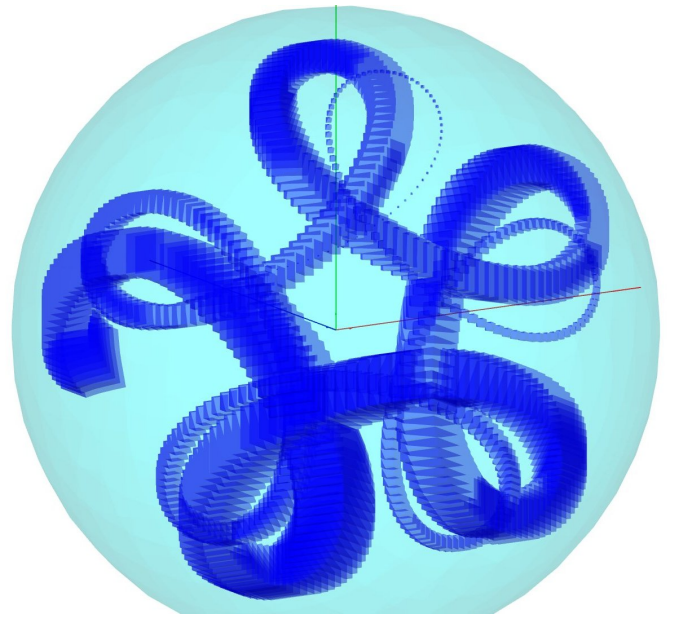
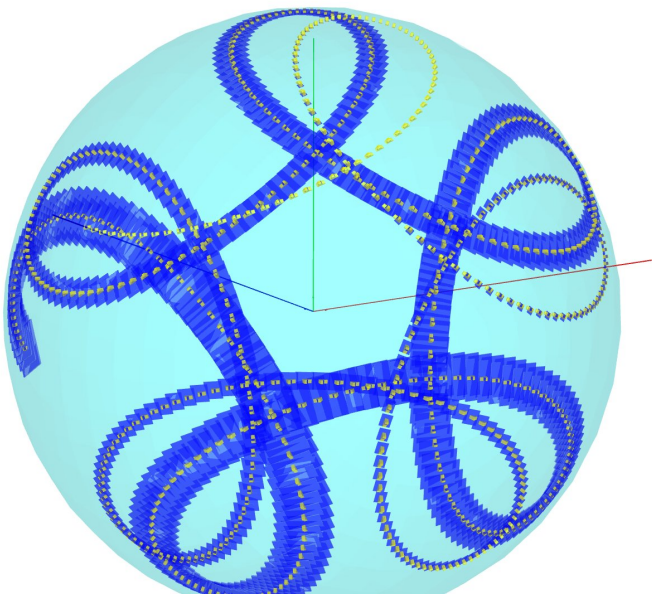
Then  $A$  is a 9x9 matrix. A common approach would be to approximate  $A(t) \cdot X$  (on a small step) by  $A_m \cdot X + [B]$  and safely approximate the evolution of  $X$  using  $e^{A_m}$  (here,  $A_m$  is punctual):

$$X(t + \delta t) - X_m \in e^{\delta t A_m} (X(t) - X_m) + \int_0^{\delta t} e^{(\delta t - \tau) A_m} [B] d\tau$$

The representation of the reachable states requires to use abstract domains, at least some kind of parallelotops ( $[X] = \{Qx \mid x \in [v]\}$ ). Compared with the previous representation  $[X] = [M][e^C]$ , we can associate the quasi-punctual  $Q$  (81 elements) with  $[e^C]$  (9 elements), and  $[M]$  with  $[v]$ . The approach is slower (more dimensions) and lacks the specific contractors used for  $SO(3)$ .



## Discussion (2)



## Conclusion

- ① “Simple” guaranteed integration over Lie Group.
- ② Enable to use the specific properties on the Group (contractor).
- ③ Extension to different groups.
- ④ How to handle more complex equations?